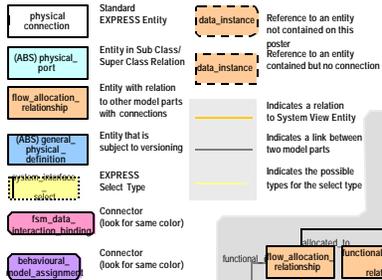


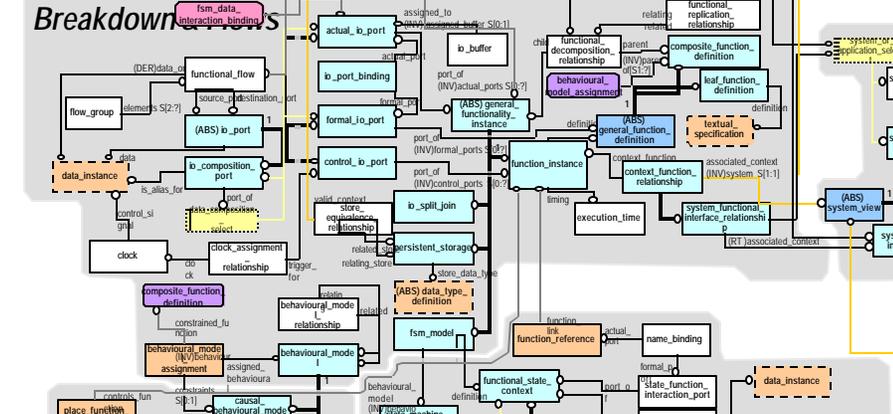
AP233

Overview of the Specification UoFs

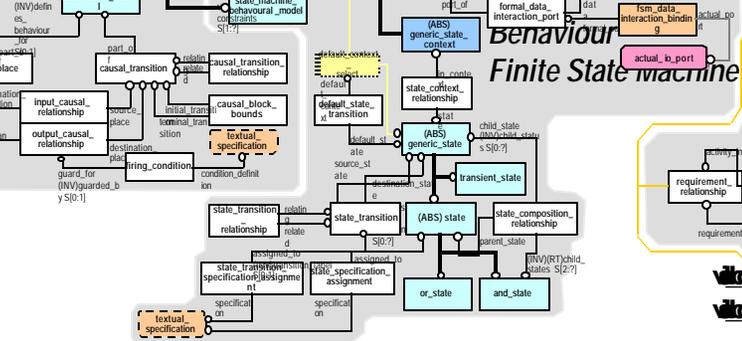
Color Notation



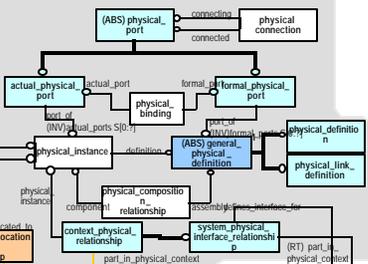
Functional Breakdown



Behaviour Causal Chain



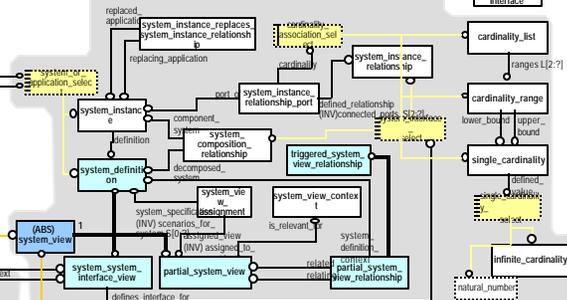
Physical Architecture



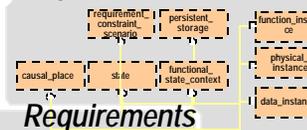
Disclaimer !

Please keep in mind that the presented material is not complete. Most „non-relation“ entity attributes have been left out. This poster is intended to give you an overview of the relations between all entities related to the specification of a system. For the complete model please refer to ISO 10303 AP233 WD#4.

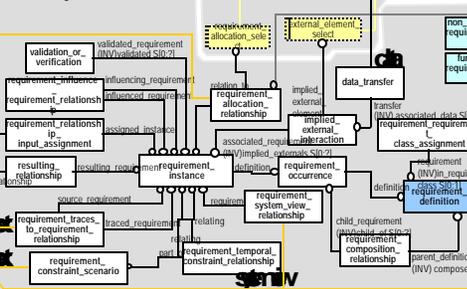
System Architecture



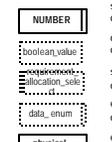
Requirement Allocation



Requirements



EXPRESS-G Notation



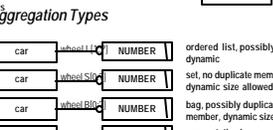
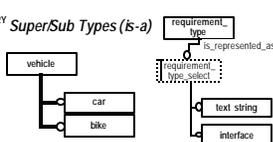
simple data type can be NUMBER, REAL, INTEGER, LOGICAL, BOOLEAN, STRING, BINARY

user defined types that are used to reveal the meaning of a type

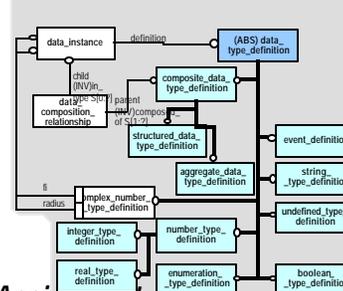
a select data type allows a variable to be one of several possible types

an enumeration data type is an ordered list of values represented by names

an entity declaration creates a type that defines the properties of real-world or conceptual objects



Data Definitions



Property Assignment

